



# Koefdam City Roleplay Staff Guide

# Introduction

## CONTENT

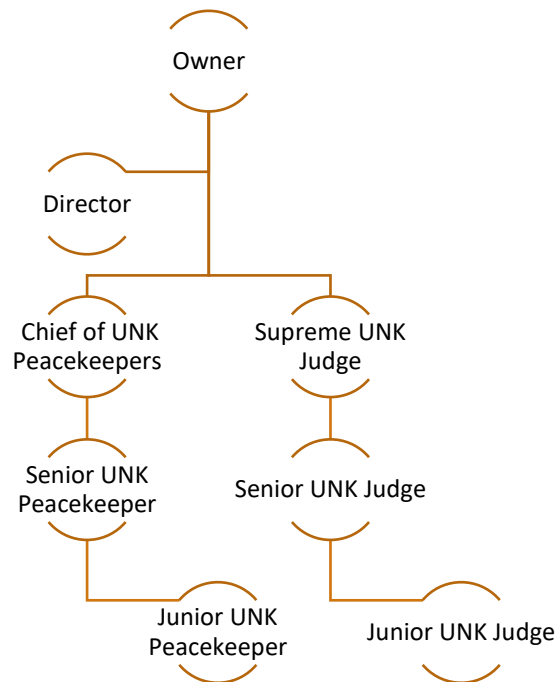
- The chain of command..... 3
  - Owner..... 3
  - Directors..... 3
  - Chiefs..... 3
  - Senior Staff..... 4
  - General Staff..... 4
- Enforcement Peacekeepers (UNK Peacekeepers)..... 4
  - Keeping a safe and friendly server ..... 4
  - Signing in members..... 6
  - Tasks during war ..... 7
- Nation leaders and their role in koefeldam ..... 7
- Punishments in discord..... 7
  - Small infractions..... 7
    - Mute/Warn a player..... 7
  - Large Infractions..... 7
- Punishments in the REalm ..... 7



## THE CHAIN OF COMMAND

The Chain of Command is the foundation of Koefeldam. It shows the ranks in the hierarchy for both players and staff members. They allow players on Koefeldam to contact the appropriate staff members, while the staff at Koefeldam can identify their superiors and subordinates.

The Chain of command is as followed:



## OWNER

The Owner is self-explanatory, he is in full command of Koefeldam. There are no restrictions on his power. He is directly in control of the Directors and has certain influence over all UNK peacekeepers and judges.

## DIRECTORS

The server has 2 directors operating as co-directors. These 2 players directly communicate with the host and are in direct control during the absence of the owner. The directors are responsible for hiring and managing the Chief of UNK Peacekeepers and Supreme Judge.

## CHIEFS

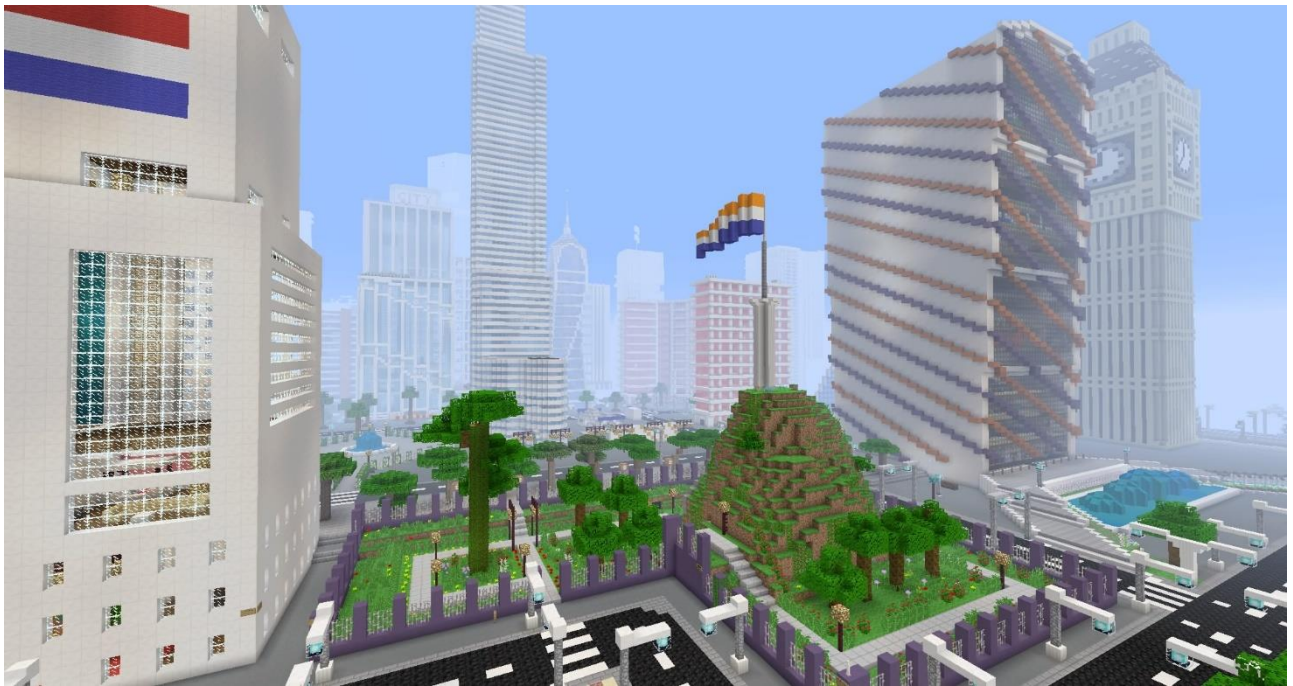
There are 2 departments inside Koefeldam who have their own tasks, for example the peacekeepers department being in charge of enforcing laws within the realm and Discord of Koefeldam while the judges are in charge of organising court cases between nations and ban requests from nations. The Chiefs are responsible for all staff in their department. This includes recruiting and removing staff within their department.

## SENIOR STAFF

Senior staff members are awarded the senior rank after successfully completing the training and monitoring 5 wars or court cases without receiving a justified complaint.

## GENERAL STAFF

The general staff are often extremely crucial. They are considered the front line and will directly deal with players and customers. All players must seek these people first, before moving higher up. If the general staff is not able to assist a player, they are to contact the person according to the chain of command.



## ENFORCEMENT PEACEKEEPERS (UNK PEACEKEEPERS)

As a UNK Peacekeeper on the Koefdam City Roleplay, it is your duty to ensure fair play in a warm and friendly atmosphere on both the main server and the official discord servers of Koefdam. UNK Peacekeepers are hired for their problem-solving skills and strict and fair problem solving skills.

## KEEPING A SAFE AND FRIENDLY SERVER

As Peacekeepers, it is your duty to protect players from the following items:

- Foul language
- Offensive messages
- Sexual messages
- Disturbing image
- Arguments

## **Foul Language**

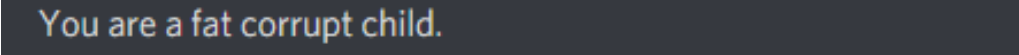
We at Koefeldam only allow English language to be spoken to allow all members to understand what is being said. Messages in any other language is not permitted and can result in a mute of 24 hours. In the English language, certain words are banned from being used inside Koefeldam. These are:

- arse
- ass
- asshole
- bastard
- bitch
- bollocks
- child-fucker
- Christ on a bike
- Christ on a cracker
- crap
- cunt
- faggot
- frigger
- fuck
- holy shit
- horseshit
- Jesus fuck
- Jesus H. Christ
- Jesus Harold Christ
- Jesus wept
- motherfucker
- nigga
- nigger
- prick
- shit
- shit ass
- shitass
- slut
- son of a bitch
- son of a motherless goat
- son of a whore
- twat

Any use of these words results in a 24 hour mute for every time they used any banned word.

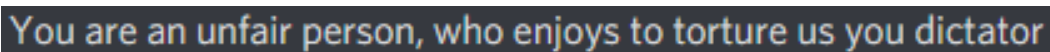
## Arguments and Offensive Language

It is sometimes difficult to consider a message as offensive, or simply as someone being angry at another player. Therefore, any use of a player mentioning someone something offensive, can result in a 24-hour mute. Below are examples of an offensive message, and an angry player not violating our rules.

A dark grey rectangular box containing the text "You are a fat corrupt child." in a light blue, sans-serif font.

*Image 1.1*

Here, on image 1.1, we can see a member being upset. Calling a member 'fat' and a child. The word fat is rather offensive and has nothing to do with the RP. It will therefore be in violation to the server.

A dark grey rectangular box containing the text "You are an unfair person, who enjoys to torture us you dictator" in a light blue, sans-serif font.

*Image 1.2*

Here, on image 1.2 a player is still upset, yet he may have used it for a RP related situation as he is calling someone a dictator. This message is a rather difficult message for a decision to be made. As the message does insult the player but possibly for an RP purpose. With such messages we recommend to not mute the player. Unless the receiver of the message files a report and makes a ticket.

## Concerning Images

Images are classified as disturbing whenever the images show:

- Any foul language
- Crimes Shown
- Nudity
- Animal Brutality/Pornography
- Violence
- Gore/Disgusting images

Any images violating laws, such as for example child pornography must not only be deleted but reported to Discord's Trust and Safety Team. The chief peacekeeper must also keep a report about it. The player who sent the image is to be punished under a decision of both the Owner and Co-directors. During the period of the decision, the player is to be muted.

## *SIGNING IN MEMBERS*

It is the task of the player to find a nation willing to accept them, only national governments can issue citizenship role to players. Peacekeepers can help guide players to nations through using the transportation systems. Peacekeepers can also issue creative to players if the nation leader requests a ticket for their citizen.

## TASKS DURING WAR

U.N.K Peacekeepers will be tasked to prevent war crimes and assuring stability in conflicted regions. They are also used as international police to ensure server laws are obeyed when the local government is not able to enforce these international laws.

Peacekeepers are also responsible for organising wars and battles to ensure fair play between nations. A peacekeeper must be online during a battle.

## NATION LEADERS AND THEIR ROLE IN KOEFDAM

Nation leaders inside Koefeldam are responsible for creating event and helping new player join their nation. They are full responsible for their citizens and the behaviour of their citizens. Therefore if a citizen commits a server crime. The nation can be held responsible if deemed that the government did not do enough to prevent the citizen from committing this crime.

To find the laws, visit <https://koefeldam.com/rules/>

## PUNISHMENTS IN DISCORD

### SMALL INFRACTIONS

Small infractions are any breaches of rule 2,3,5,6,7,9,10 with less than 3 violation within 24 hours.

In the event of a Discord rule being broken. <https://koefeldam.com/discord-rules/> Peacekeepers are to punish players for 24h for each message causing an infraction. A warning can be issued if the player never committed a violation before. It is at the discretion of the of the Peacekeeper to issue a warning or not.

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### MUTE/WARN A PLAYER

To mute a player : `.mute @player 24h`

To warn a player: `.warn @player 24h`

### LARGE INFRACTIONS

Breaches of rule 4, child pornography or other serious legal crime will result in a 7 day mute. If there have been more than 3 large infractions the player will obtain a 30 day mute upto a ban. A ban will be discussed by the Owner and directors.

## PUNISHMENTS IN THE REALM

In the event of a player committing a crime. It is important that the offense is recorded with screenshot or video proof. If that is not possible. Try to gather witnesses as all major crimes will need to go to the court monitored by the UNK judges.

In the event of a battle. UNK peacekeepers have the ability to kick out cheating players. If a nation or player's cheating actions caused severe impacts. The nation will automatically lose the battle.